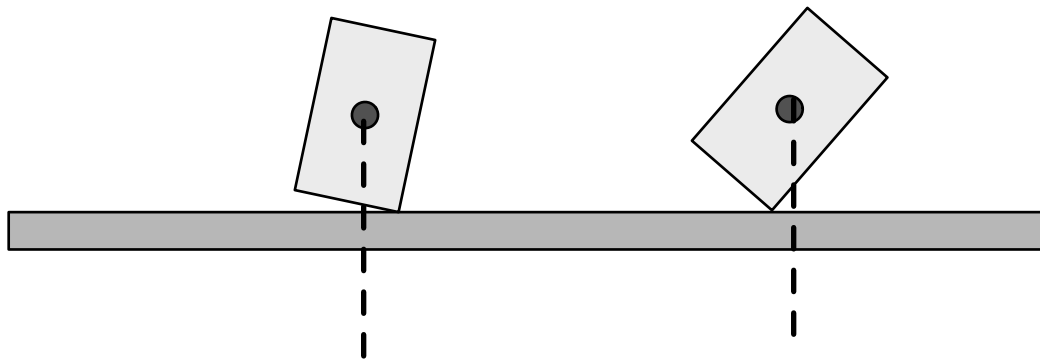


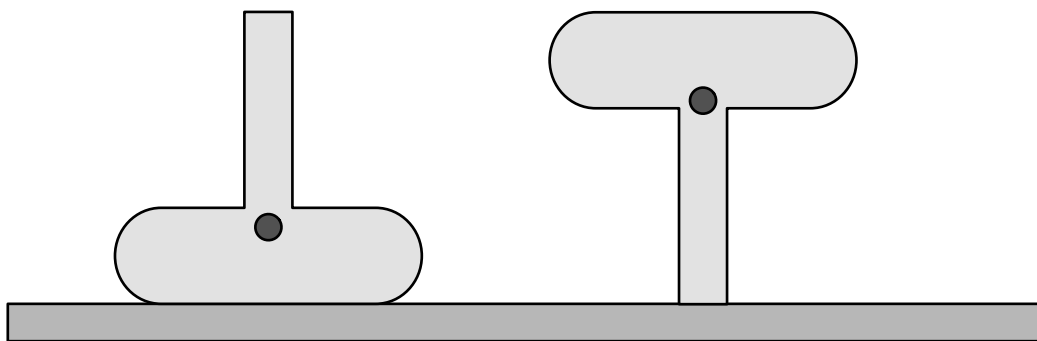
OBJECTS TOPPLE OVER WHEN THEIR CM IS NOT OVER THEIR BASE.

Draw a line straight down from the CM.
If it does not go through the base,
the object will topple.



Won't topple

Will topple



**Objects with a
LOW CM and a
WIDE base are
stable.**

**Objects with a
HIGH CM and a
NARROW base
are unstable.**